## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE \_\_ (Column 1) (Column 2) OR **SMALL ENTITY** TOTAL CLAIMS RATE RATE FEE FEE BASIC FEE NUMBER FILED BASIC FEE 385.00 770.00 **FOR** NUMBER EXTRA OR ()TOTAL CHARGEABLE CLAIMS minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY SMALL ENTITY OR: (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT **RATE** TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR Total Minus X\$18=X\$ 9= OR Minus independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY AFTER EXTRA** FEE **AMENDMENT** PAID FOR FEE **Total** Minus X\$18= X\$ 9= OR Independent Minus X86= X43=. OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING O NUMBER **PRESENT** RATE TIONAL TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** PAID FOR FEE **AMENDMENT** FEE Total Minus \*\* X\$ 9= X\$18=OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number